



### **GIANT DOMINOES**

Shuffle the tiles face downwards and then let the players draw for the lead, unless the one holding the double six or the highest piece in play takes it.

The leader then places a domino on the ground, and the other player must fit to one of its ends having the same number of dots that are at that end. If the player plays a double of one of the numbers on the played domino, it is placed crosswise and the player is allowed another turn. If he cannot fit a domino, then he loses his turn.

A variant of the game is to leave a certain number of dominoes in the pool. These are drawn upon by a player who cannot fit one from his own hand.

The round is over when the first player is able to play all of their dominoes. All opponents then have to add up their dots on the remaining dominoes in their hand.

The game is over after the round of double blank dominoes is played. The player with the lowest score is the winner.