



ZERO GRAVITY

REQUIREMENTS:

- 1 – 2 Attendants
- 1 Dedicated 20 amp circuit within 100', CC&E will provide heavy gauge extension cord.
- 10L x 10W x 15H
- Recommended play: Best out of 3 throws.
- Recommended Participant Ages: All ages
- Game may be used as a redemption game: 1 chip for consolation, 2 chips for winner.

PLEASE...

- Wind conditions must be less than 20 mph for outdoor use.
- Adult Operators are required for safe use of Inflatable Games.
- Participants are not allowed entry inside unit, attendants retrieve the balls.
- Operator should remove all debris from the area prior to allowing participants on the Inflatable Game.
- Operator should watch for signs of deflation such as sagging, excessive wrinkling or distortion.
- Operator should keep all spectators outside the Game and maintain at least a 6 foot perimeter around it.
- Operator must not allow access to the rear of the game or near the inflation blower and power supply.
- Always limit participants to the number specified above.

IN CASE OF DEFLATION:

- Attendant should: a) check that blower is plugged in; b) check to make sure blow tube is attached to blower; c) check to see if zipper is fully zipped.
- Silly string or like products are not permitted in any event where Inflatable Games are being used.
- Duct tape may not be used to secure electrical cords or to post rules on games; consult CC&E for alternatives.

Creative Carnivals & Events, LLC. Not Responsible For Loss or Injury.