

GIANT DART/TOSS COMBO

REQUIREMENTS:

- 1 2 Attendants
- 1 Dedicated 20 amp circuit within 100', CC&E will provide heavy gauge extension cord.
- 13W x 8D x 8.5H
- 3 Participants
- Recommended Participant Ages: All ages
- 3 toss rings and 6 velcro target markers are supplied. Customer will be charged for any missing items.
- Object: Both games can be played at one time. 2 players can compete to see who gets the highest score out of 3 throws on the Dart side. The attendant can remove the markers after each toss. For the Ring Toss, players have three attempts to get a ring. Winner would be 1 for children and 2 for adults.

OPERATOR AWARENESS:

- Adult Operators are required for safe use of Inflatable Games.
- Wind speed not to exceed 15 mph.
- No leaning on or pushing game.
- Operator should watch for signs of deflation such as sagging, excessive wrinkling or distortion.
- Operator should keep all spectators outside the Game and maintain at least a 6 foot perimeter around it.
- Operator must not allow access to the rear of the game or near the inflation blower and power supply.
- If Inflatable Game deflates, Operator should: a) check that blower is plugged in; b) check to make sure blow tube is attached to blower; c) check to see if zipper is fully zipped.
- Silly string or like products are not permitted in any event where Inflatable Games are being used.
- Duct tape may not be used to secure electrical cords or to post rules on games; consult CC&E for alternatives.
- Creative Carnivals & Events, LLC. Not Responsible For Loss or Injury.